// Original Console code copy. You can use this to copy/paste

namespace DemoConsole.Entities

{

public class Actor

{

public int Id { get; set; }

public sActotring Name { get; set; }

public int Age { get; set; }

public bool AcademyWinner { get; set; }

}

}

namespace DemoConsole.Entities

{

public class ActorDbContext : DbContext

{

public DbSet<Actor> Actors { get; set; }

protected override void OnConfiguring(DbContextOptionsBuilder optionsBuilder)

{

//TODO

}

}

}

// optionsBuilder.UseSqlite("Filename=./Talent.db");

namespace DemoConsole

{

public class Program

{

public static void Main(string[] args)

{

using (var db = new ActorDbContext())

{

// Seed

//db.Actors.AddRange(new Actor { Name= "Bruce Lee", Age=77, AcademyWinner = false},

// new Actor { Name = "Alec Baldwin", Age = 55, AcademyWinner = false });

var count = db.SaveChanges();

// Fetch & Write out data

Console.WriteLine("{0} additional records saved to database", count);

Console.WriteLine();

Console.WriteLine("All Actors now in database:");

foreach (var Actor in db.Actors)

{

Console.WriteLine($"Name - {Actor.Name},\t\t" +

$"Age: {Actor.Age},\t\t" +

$"Academy Winner: {Actor.AcademyWinner}");

}

Console.ReadLine();

}

}

}

}

Configured correctly

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"buildOptions": {

"emitEntryPoint": true

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"dependencies": {

"Microsoft.NETCore.App": {

"type": "platform",

"version": "1.1.0"

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"Microsoft.EntityFrameworkCore.Sqlite": "1.1.0-preview1-final"

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